

## DRAWINGS

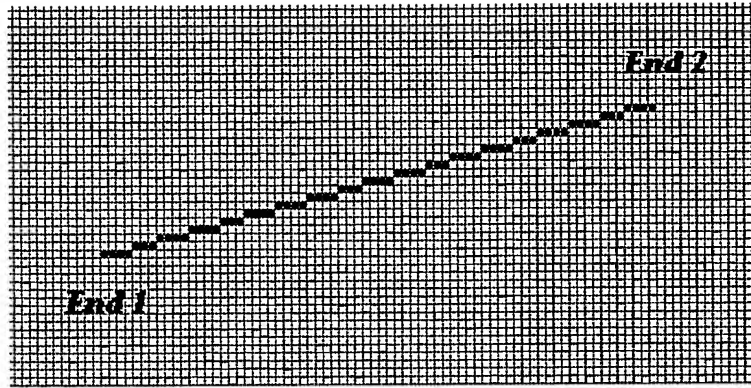


Fig. 1 – Bresenham Algorithm for Stroking a Line

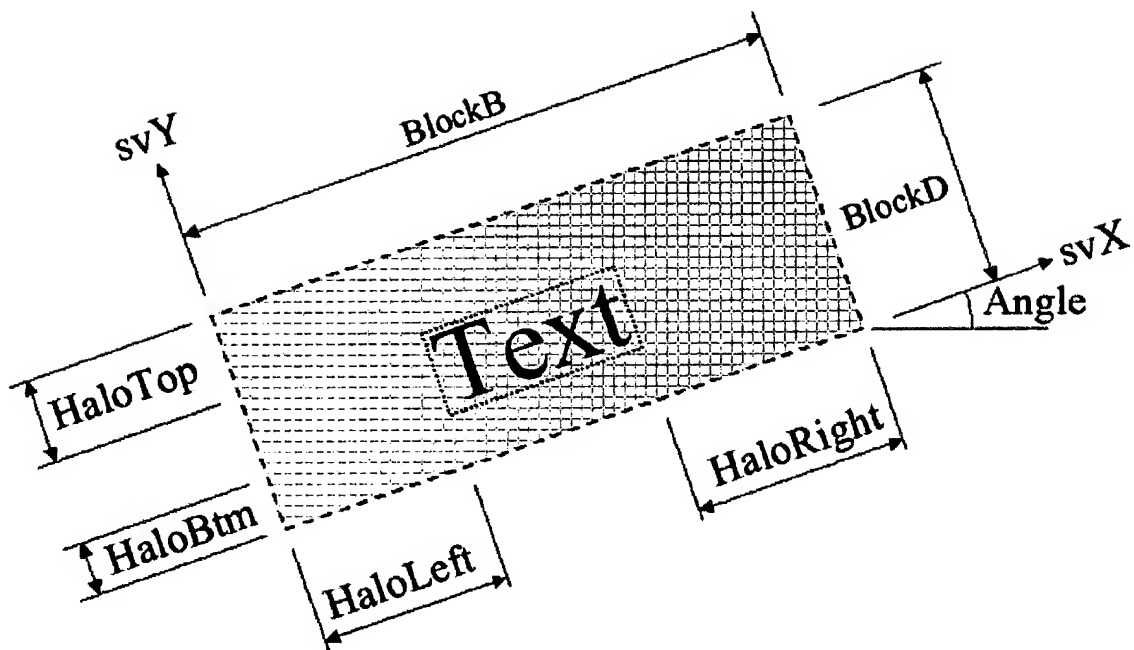


Fig. 2 - Text Element with Halos

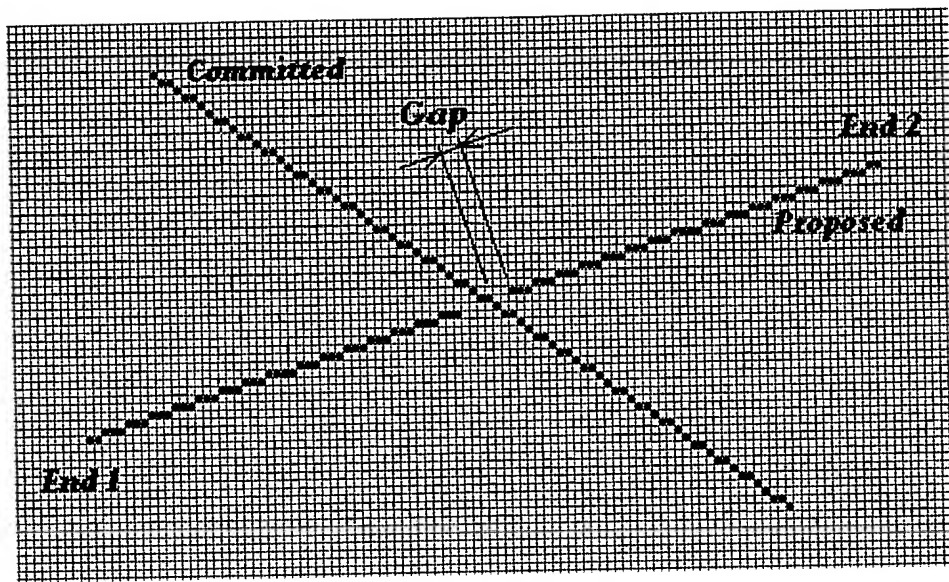


Fig. 3 – Line Sip Over Feature

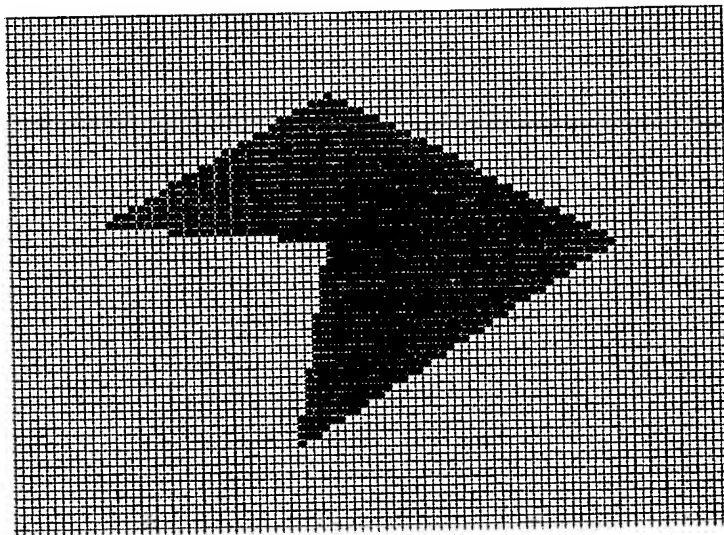


Fig. 4 – Pixel Representation of Polygon Shape

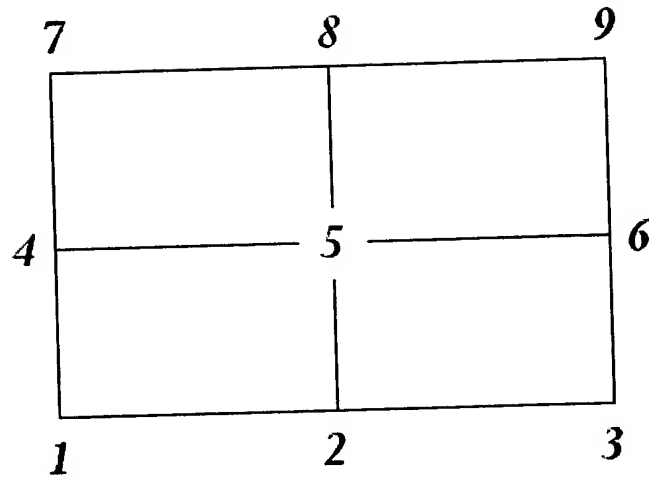


Fig. 5 – Cardinal Points for Text Placement

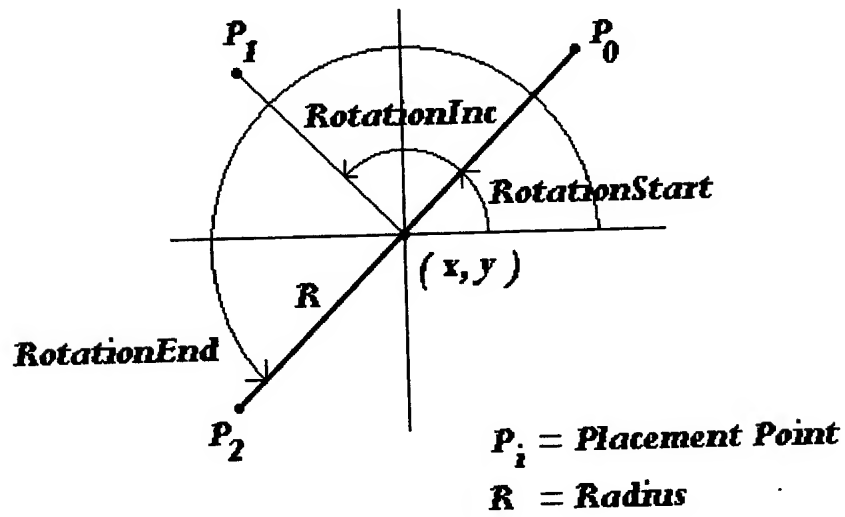


Fig. 6 – Adjusting the Placement Point by Rotation





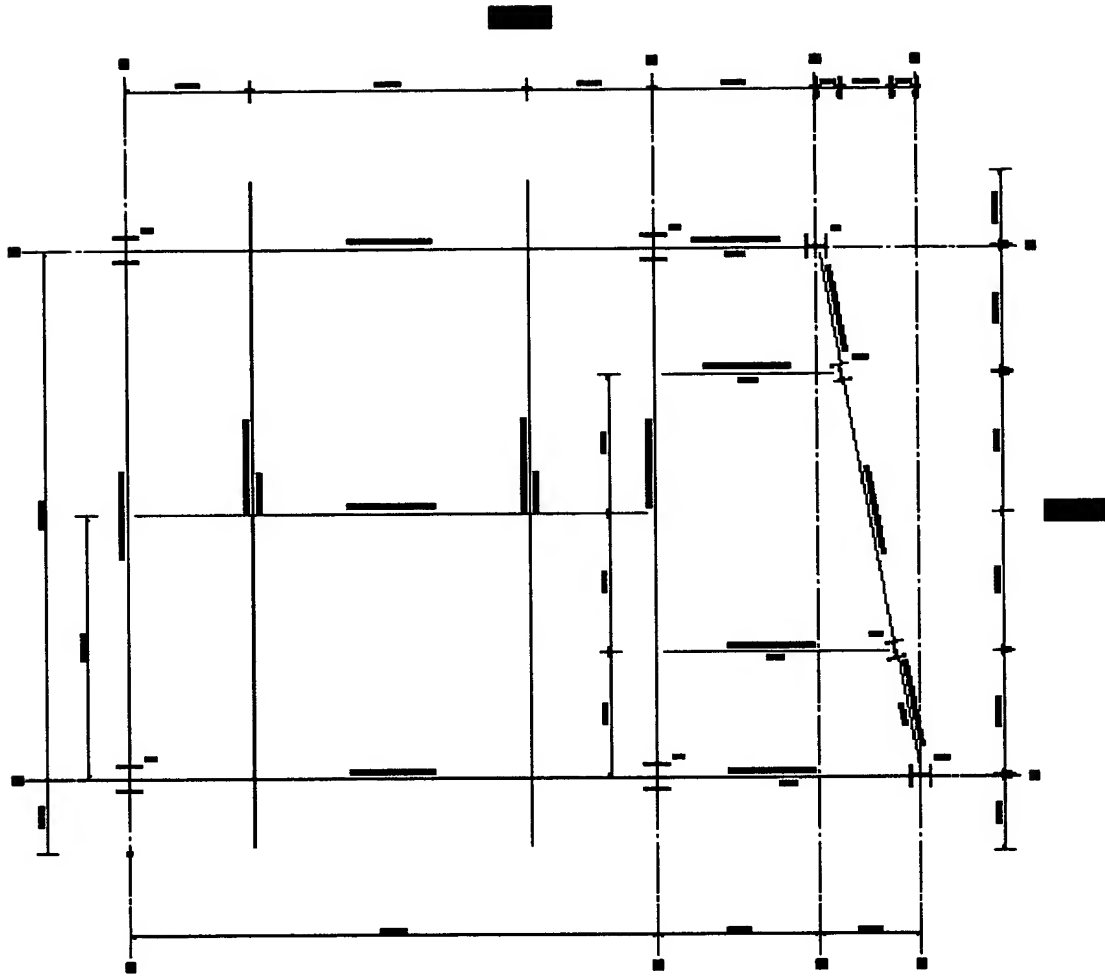


Fig. 9 – Example Bitmap representation of a ‘committed’ drawing